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The impact of Mobile Learning Game Engine (MLGE) in education

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The most surprising about Gamification is Mobile Learning Game Engine which has fully matured as the greatest tool in teaching and learning nowadays. Android and IOS are the fastest growing smart phone platform in the world. Now, it has adapted widely in teaching and learning purposes in classroom. However, not every educator is equipped themselves with complicated game programming skills in every teaching modules. Hence, Mobile Learning Game Engine will be the best educational technology tool that assisting the educator in authoring and monitoring the mobile learning games content for their students. To achieve the learning objectives that stated earlier in curriculum, Mobile Learning Game Engine will play the vital roles in educational industry.

Biography

Wong Seng Yue is a lecturer at the School of Computing & Information Technology, Taylor's University. He received his PhD degree from National University of Malaysia, specializing in serious games. His research interests are Gamification in education, Serious Game Engine and Digital Games Based Learning in History Learning. Besides, he also received his Postgraduate Certificate in Higher Education Teaching and Learning with Distinction. He is currently conducting his research actively in mobile educational games and augmented learning.

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